Introduction

RESTful Web Services: Principles, Patterns, Emerging Technologies

Tutorial at ICWE 2010
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Abstract

This introduction presents the schedule, the tutorial presenters, and some background for the tutorial. Specifically, we briefly mention all the "OA terms that have been invented in recent years, such as SOA (Services), ROA (Resources), WOA (Web), SynOA (Syndication), and EOA (Event), and set them into context. Our main goal is to explain our notion of SOA for the purpose of this tutorial, and what we perceive as the core tasks when moving from SOA to REST.

Schedule

- 9.00–10.30: Intro & What is REST? (What is REST?)
- 11.00–12.30: RESTful Service Design (RESTful Service Design)
- 14.00–15.30: REST vs. WS-* Comparison (REST vs. WS-* Comparison)
- 16.00–17.30: REST in Practice (REST in Practice)
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- Computer Science at Politecnico di Milano, Italy [http://www.polimi.it]
- Post-Doc at ETH Zürich [http://www.iks.inf.ethz.ch/]
  - Software: JOpera: Process Support for more than Web services [http://www.jopera.org]
- Assistant Professor at the Faculty of Informatics [http://www.inf.unisi.ch/] (since September 2007)

Erik Wilde

- Various activities back in Switzerland (1998–2006)
  - teaching at ETH Zürich [http://www.ethz.ch/index_EN] and FHNW [http://www.fhnw.ch/]
  - working as independent consultant
  - research focus on Web architecture and XML technologies
- Professor at the School of Information [http://ischool.berkeley.edu/] (since Fall 2006)
  - technical director of the Information and Service Design (ISD) program [http://isd.ischool.berkeley.edu/]
*OA Overload

SOA and REST

- Service-Oriented Architecture (SOA)
  - Service: How to define a service
  - Architecture: How to apply SOA in the design/implementation process
- Representational State Transfer (REST)
  - Representation: Resources (not functions) are the primary abstraction
  - State: Trying to push state to the “edges” (client or resource)
  - Transfer: Focus on the exchange of representations (uniform interface)

What is SOA?

- What is Service-Oriented Architecture?

1. Alignment of business objectives and IT
   - can be implemented with any architecture, technology, product
   - SOA explained like this is more for business-oriented people
   - this definition is not within the realm of technical terms
2. Technical architecture (interfaces are exposing services)
   - focus on IT and the idea of services as the main abstraction
   - still little guidance on how exactly a service is identified and exposed
   - this definition is in the right space, but often highly underspecified
3. SOA as the high-level explanation for WS-* Web Services
   - this is how SOA as a buzzword started (“SOA as architecture for Web Services”)
   - most SOA products are focusing on this (rather narrow) view of Web Services
   - this definition has many implicit decisions built-in
From SOA to REST

- Starting from the *second definition of SOA*
  - a technical architecture for structuring/implementing a service landscape
  - many crucial aspects are undefined/underspecified and need clarification
- *Services* can come in a variety of flavors
  - IT services often are guided by middleware/RPC views of the world
  - Web architecture does not expose middleware/RPC views of services
  - Web services (*not* the WS-* kind) are exposed as resources and links
  - aligning *Services* and the *Web* means redefining services
- *From SOA to REST* is about SOA and Web architecture
  - SOA with the goal of designing services for the Web
  - the most important part is to get the "service" part right
  - RESTful SOA means properly designing/implementing Web services

What are Web Services?

Definition: A Web service is a software system designed to support interoperable machine-to-machine interaction over a network. It has an interface described in a machine-processable format (specifically WSDL). Other systems interact with the Web service in a manner prescribed by its description using SOAP messages, typically conveyed using HTTP with an XML serialization in conjunction with other Web-related standards.

Resource Oriented Architecture (ROA)

- More concrete guidelines for Web-based implementations
- Taking services and turning them into RESTful Web services
  - Query string parameters are appropriate if they are inputs to a Resource which is an algorithm
  - Prefer pragmatic uses of putting data into URI, instead of using HTTP Headers
  - RPC-style APIs are avoided in favor of Resources and protocols
  - A representation of a resource should have many links to the other resources in the application, so that a client can discover state transitions
  - URI templates provide the technology behind specifying families of URI to clients
- Not really an architecture, more a “set of engineering principles”

Web Oriented Architecture (WOA)

- “WOA: Putting the Web back in Web Services”
- Unclear distinction from ROA (maybe no HTTP extensions?)
- Questionable conceptual landscape
  - “REST is the protocol most preferred since it’s a natural extension of HTTP for the purposes of sharing self-describing information and state.” [http://hinchcliffe.org/archive/2006/08/05/8489.aspx]
Syndication Oriented Architecture (SynOA) (14)

- **Syndication** can be regarded as a pattern for information dissemination
- **Atom** [REST in Practice; Atom (1)] and **Atom Publishing Protocol (AtomPub)** [REST in Practice; Atom Publishing Protocol (AtomPub) (1)] are existing Web standards for syndication
- SynOA is a pattern for building a SOA architecture
  - services are defined around collections
  - interactions are centered around reading and updating feeds

Event Oriented Architecture (EOA) (15)

- Riding the SOA wave for event-oriented systems
- Now trademarked by eClient [http://www.eclient.com/]
Conclusions

- OA is hard to define and very hype-sensitive
- SOA lacks well-defined ways of how to define a service
- Business-level SOA tends to be implemented RPC-oriented/WS-*
- RESTful SOA is a better route for achieving loose coupling

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